

Profile

A 3D Digital Design undergraduate who has a passion to work within the 3D digital design industry in the near future. Has gained an increased understanding in aspects in the media including video production, character design, and specialises in video editing, 3D modelling and animating. Reliable, trustworthy, punctual, flexible and is able to work on own initiative as well as being a team player.

Education

University of Greenwich

BA 3D Digital Design and Animation (GW42)

September 2009 - Present

St Angela's and St Bonaventure's Sixth Form

A Level's in Media Studies, Art and Psychology

September 2008 - July 2009

St Bonaventure's Roman Catholic School

7 Grade B-C's in GCSE's (including IT, Art and Design, Mathematics and English)

September 2002 - July 2007

Skills

Competent in several IT packages including Microsoft Word, Power-Point, Adobe Software and 3D Studio Max. Good communication and organisational skills gained from management training

Achievements

Created a Transformer animation for a London advertisement

Personal Interests

Interested in the video gaming industry, eating out and trying food from different cultures with a dream of travelling the world.

Being a part of the YDP project shall prove to be a much needed opportunity, allowing me to expand my knowledge and open doors to careers in the evolving world of design. As a student of the University of Greenwich I would like to broaden my experiences, understanding what it is like to be a part of a work group. I believe the YDP project will allow me to achieve these desires, while I endeavour to contribute back from my experience.

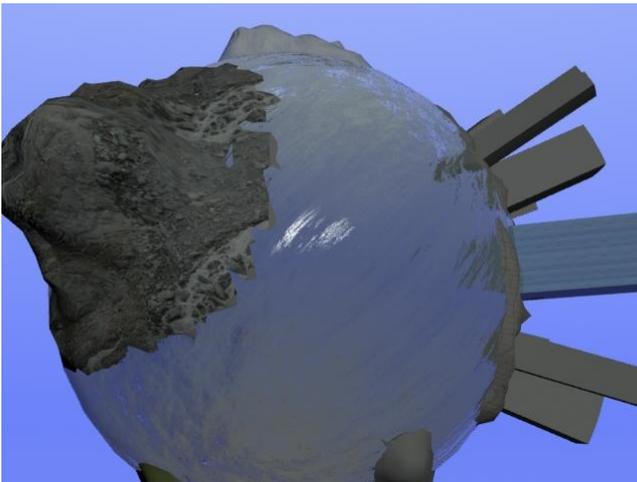
This is also an opportunity for me to see whether how I would be able to cope with certain conditions and getting to meet new people to begin a project. I believe that this is a much needed experience in order to be prepared in future events.

After seeing previous YDP projects, I believe that I will be able to support the team with the current knowledge I have and can contribute to areas involving 3D, filming and film editing as I have past experience in these areas due to past projects. My contribution to the YDP project shall prove to be beneficial to both me and to the project, as I am able to learn and experience new things as well as applying my current knowledge and skills in order to help the team.

I have a real passion for designing and creating things to my standard and liking, and once I have created something that I believe matches my original concept then I have done my job properly and accordingly. In future I really want to continue this passion and I believe that by participating in the YDP programme, I'll be able to continue with this as this may be able to open many more doors in the future.

Becoming a part of the YDP will also help me develop my skills to a much higher level as the experience of working with others is really beneficial and can really help boost my confidence in myself and in group work. Currently I have experience with creating simple objects and characters within 3D Studio Max as well as video editing in some aspects, which I believe will be beneficial to the programme. What I also find quite enjoyable is animating in 3D Studio Max with the CAT Rig, which I find to be easy and simple to use, making me believe that I may be of help when it comes to animating.

In order to accomplish my goals as a designer, being a part of YDP will help expand my knowledge to a much wider perspective and will be the one of the important choices I have made toward building my career, which I believe will prove beneficial in the end.





Links to videos:

Character Animations

<http://www.youtube.com/watch?v=GzyKpMRZI8k>

Transformer Animation

<http://www.youtube.com/watch?v=mFXQTyNJrko>

ITV4 Ident

<http://www.youtube.com/watch?v=R2UFDgfbq80>

APPLICATION FOR YDP PLACEMENT 10-11

PERSONAL INFORMATION

Name: JEAN PARAS
Last First Middle

Course Attending: 3D DIGITAL DESIGN AND ANIMATION

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Home Telephone Mobile Email

BY SIGNING THIS FORM, APPLICANT AGREES TO ALL TERMS AND CONDITIONS PRINTED BELOW.

- The programme will run in two phases
Phase A: Will start on the 23rd May 2011 and will end on the 10th June 2011, with the celebration event.
Phase B: D&AD Exhibition, preparation for the exhibition will start from the 25th June till 29th June 2011, and the exhibition will take place between 30th June 2011 to 4th July 2011.
- You accept to work with a multidisciplinary team, consisting of professionals and FE, HE students.
- It is a requirement to attend meetings with your design team, on a previously scheduled day.
- Participation to the UoG - YDP is part of your University Placement; a 100% contribution to the programme must be achieved.
- It is a requirement to actively participate and be present where is necessary.
- As part of the YDP you will be asked to travel to different location where the meetings will take place. There is a possibility to claim your travel expenses at the end of the programme only by submitting proof of travel. (Tickets, receipts, etc.)
- Any withdrawn from the programme has to be fully justified and proved in a written form.
- You agree, that The University of Greenwich, SELLLN and the Sorrell Foundation could use any design work and photographs of yourself, as part of their archive material and for further promotion of the programme.
- Participation to the programme required you to become Student Ambassador for the 2011-2012 Academic year. More details on your training sessions.

Name/ Surname: JEAN PARAS

Sign: 

Date: 07/05/2011
